## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE \_\_\_\_ OR. SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR BASIC FEE NUMBER FILED NUMBER EXTRA 370.00 OR BASIC FEE 740.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= **INDEPENDENT CLAIMS** minus 3 = X42= X84± OR **MULTIPLE DEPENDENT CLAIM PRESENT** +140= +280= OR. If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-NUMBER RÉMAINING PRESENT RATE TIONAL AMENDMENT PREVIOUSLY RATE **AFTER** TIONAL **EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TÖTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT RATE **AFTER** PREVIOUSLY TIONAL RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9≈ X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL ADDIT. FEE ADDIT, FEE

		(Column 1)		(Column 2)	(Column 3)	
ENTC		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	
AMENDA	Total	*	Minus	**	=	
	Independent	*	Minus	***	=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	X\$ 9≃		OR	X\$18=	×
	X42=		OR	X84=	
	+140=		OR	+280=	
TOTAL ADDIT, FEE		OR	TOTAL ADDIT. FEE		

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.